

Water Pollution

The waters of your reef are getting dirty! People nearby are dumping their garbage and waste near your reef. Since corals need clean water, all of your corals near land die.

REMOVE corals from the lightest blue squares on the board **UNLESS** they have a brown speckled token meaning they are able to live in dirty water.



Sewage Leak

A lot of hotels are getting built in this part of the island and one of their sewage systems has sprung a leak! Since corals need clean water, all of your corals die off unless they are able to live in dirty water.

REMOVE all corals **UNLESS** they have a brown speckled token indicating they are able to live in dirty water **AND COVER** the empty spaces on the board with green algae.



Big Storm

A big storm comes across the island and breaks the corals with weaker skeletons, but the rest are alright.

REMOVE all of your corals that have a token with the crossed-out strong arm meaning their skeletons are weak and break easily.



Overfishing

All the parrotfish on your reef have been caught by fishermen. Without the parrotfish to eat algae, the coral reef is overgrown with green stuff! All the algae leave less space for your corals! All but 2 of your corals die and algae take over the remaining spaces.

REMOVE all but your 2 favorite corals and **COVER** the rest of the board with green algae.



Hurricane

It's hurricane season and a really bad tropical storm hits your reef. Unless they are strong, your corals break in the storm and die.

REMOVE all corals from your board **UNLESS** they have a token with a strong arm, meaning their skeletons are adapted to be stronger and do not break in storms.



Deep Freeze

It's the coldest winter Jamaica has ever seen and it's chilly in the deep water! Since corals can't move into warmer waters, all of your corals in the deep water die unless they are adapted to survive colder weather.

REMOVE corals from squares in the darkest blue color on the board **UNLESS** they have a token with a snowflake meaning they are adapted to colder water.



Heatwave

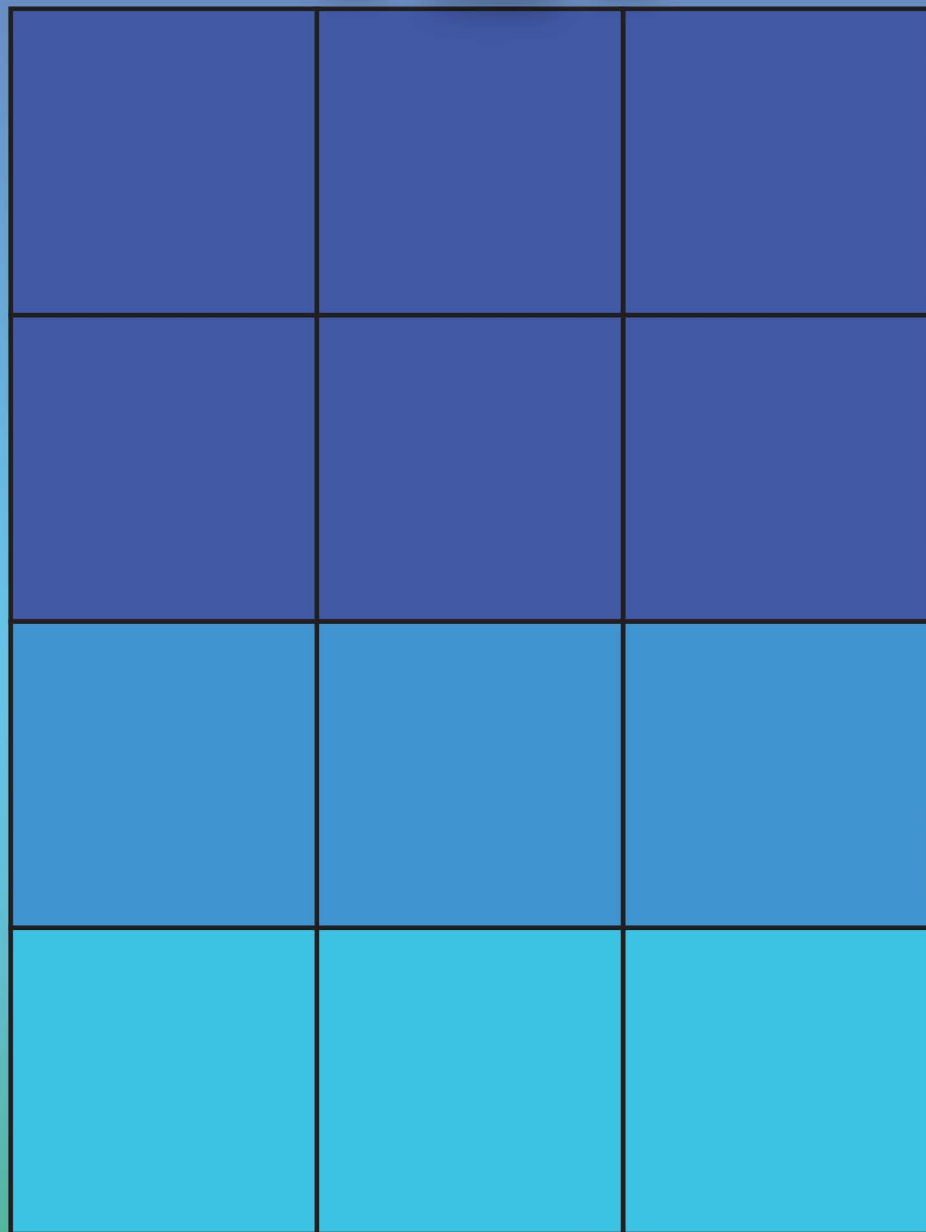
This is one of the hottest summers Jamaica has seen and it is very hot in the shallow water! Since corals can't move into the shade or cooler water they get too hot and die. All of your corals in the shallowest water die unless they have adapted to survive these hotter temperatures.

REMOVE corals from squares in the lightest blue color on the board **UNLESS** they have a token with fire meaning they are adapted to warmer water.



THE FRINGING REEF

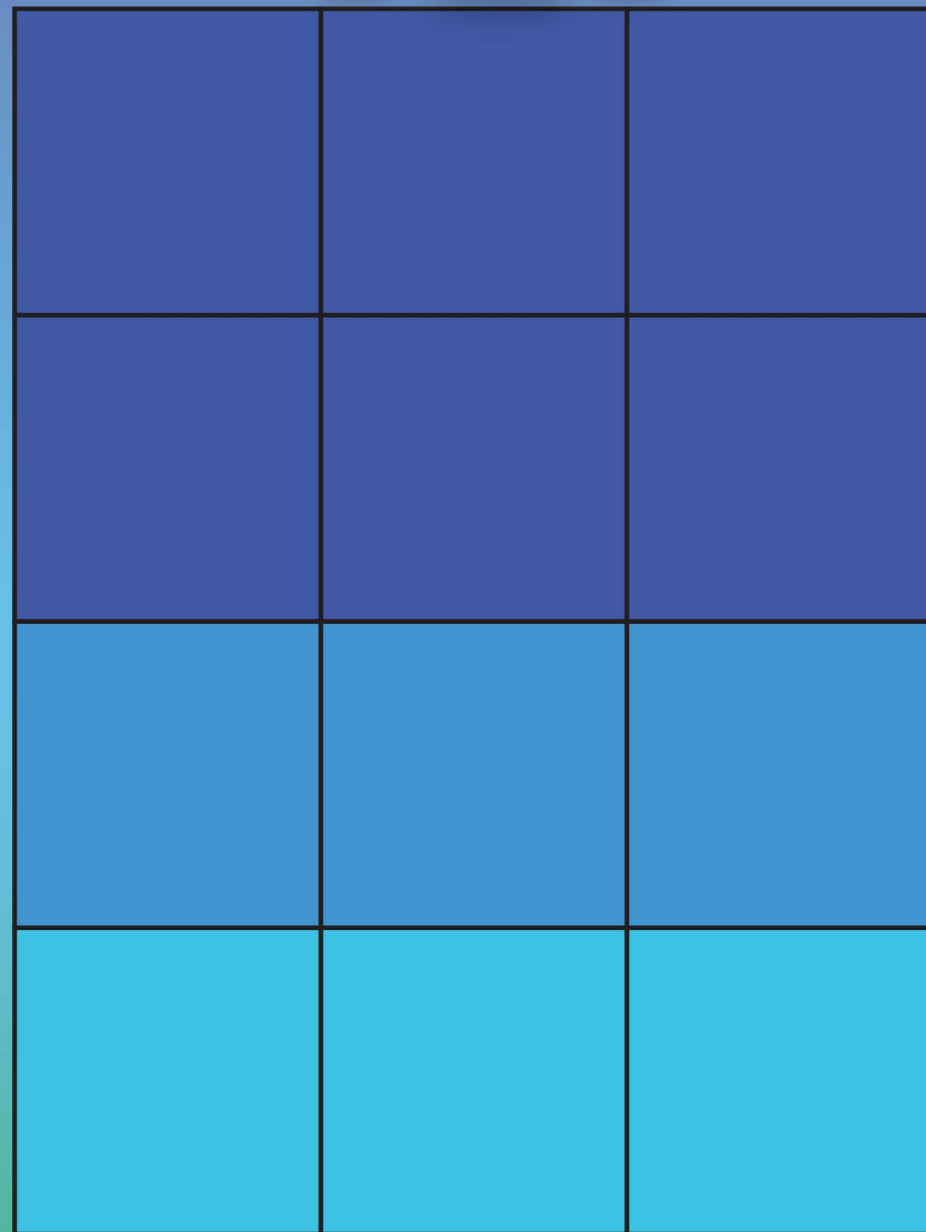
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THE FRINGING REEF

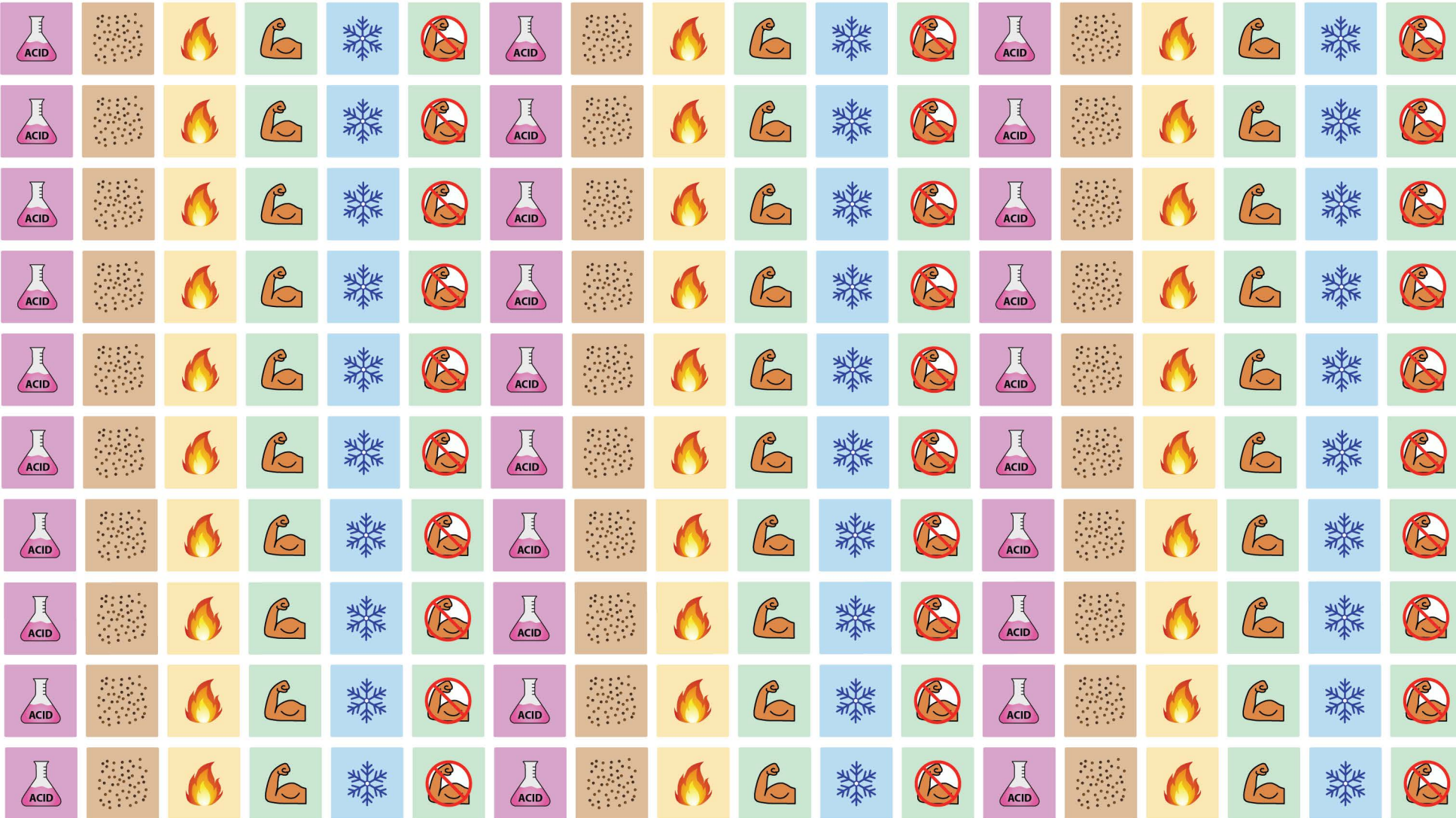
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Reef Survivor Mutations

On cardstock, print out tokens (below) and cut them out



Roll a D6 die to get your mutation

1=  2=  3=  4=  5=  6=  (or no mutation)

Reef Survivor Organisms

On cardstock, print out tokens (below) and cut them out

