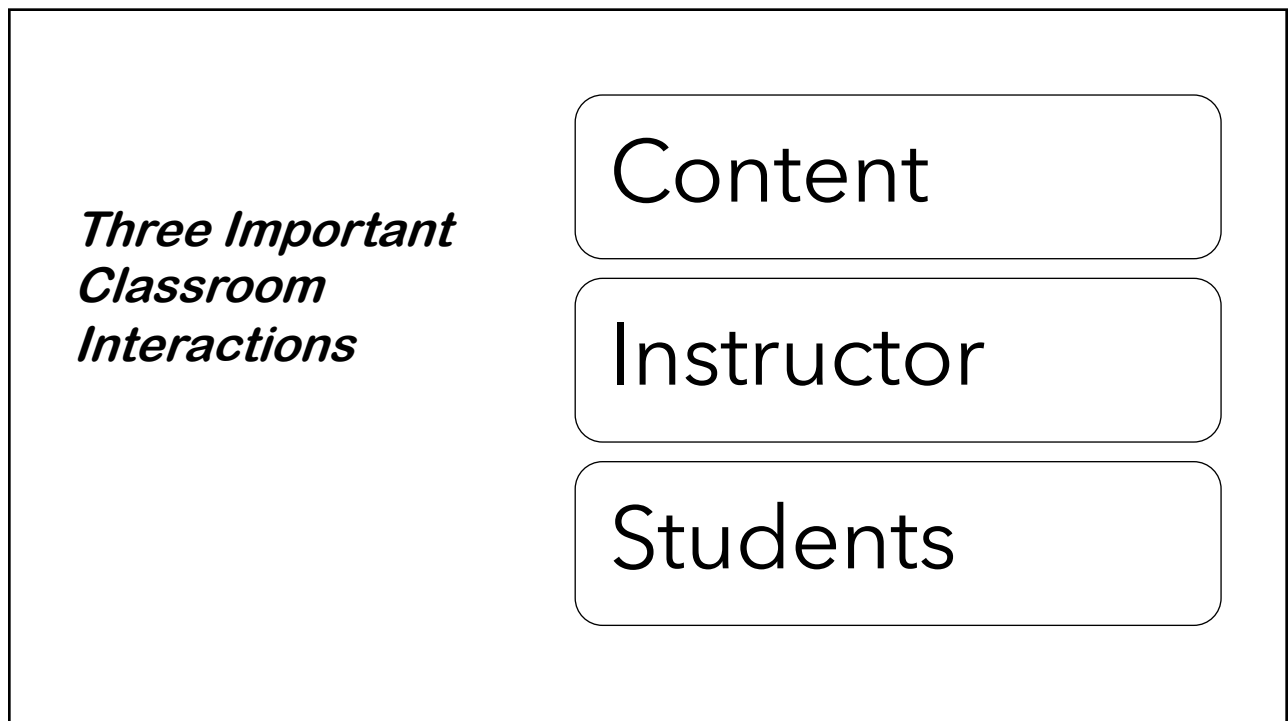


1



2

Student-to-Content Interactions



Easiest to
Identify



Textbook



Lectures



Labs

3

Student-to-Student Interactions



Discussions



Activities



Peer Review



Labs



Potential Student
Pushback

4

Student-to-Instructor Interactions



Instructor
Introduction



Course
Community



Course
Communications



Assignment
Feedback



Discussions

5

A Word on Community Building

- Begins from Day 0
- Set expectations for interaction BEFORE the course starts
- Create an Instructor Profile that shares a bit about who you really are. Be human!
- Have Students create profiles AND interact with each other.
- Utilize small groups (6-10 students) for learning activities
- Be consistent
- Use rubrics, syllabus, welcome letter, course policies, etc. to establish expectations

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An Example

Tour of Jennifer's Intro Geology Course, Igneous Rocks Week

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Practice Activity: Kahoot!

5 minutes

8

Solo Activity: Course Maps

Time: 5 minutes

Return to your Course Map and Consider your Competency

- How will you assess it in your online classroom?
- Are all three interactions present?
- How much time is needed for students to complete each step?
- When will each take place?
- What content is needed?
- Can students check their understanding? Progress?
- What feedback do students receive? What is turnaround time?
- Are there summative and formative assessments?

9

Break: 5 minutes?



10

Group Activity: Course Map Sharing

Time: 12 minutes

- Share course maps with group.
- Discuss any concerns/questions you have and make modifications if needed.
- Identify:
 - One point of confidence
 - One question or concern
 - Who will speak for the group?

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Whole Group Reflection

What confidences and concerns/questions do we have at this point?

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