

CSinParallel Four Corners Workshop

Introduction to CSinParallel

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Tuesday morning, 7/29/2013 Navajo Tech, Crownpoint NM







Workshop site

On CSinParallel.org:

http://serc.carleton.edu/csinparallel/

workshops/four corners/

See also workshop handouts







Take-home messages

- The traditional CS curriculum is "striking out" against the fastballs and curve balls of current computing technologies
- Our students need preparation in parallel and distributed computing (PDC) for their careers
- The CSinParallel strategy for effective, quicker curricular change
- Strategic resources for teaching PDC
- The BIG challenge: Forming an effective community to support this curricular transition









http://armchairgm.wikia.com/File:1206127655_Strikeout.gif







Strike 1: Multicore processors

The norm for about 10 years

• Why? "Hitting the wall" in:

a. (Electrical) power

b. **ILP** (can't hide much more parallelism within core)

c. Deepening memory hierarchy

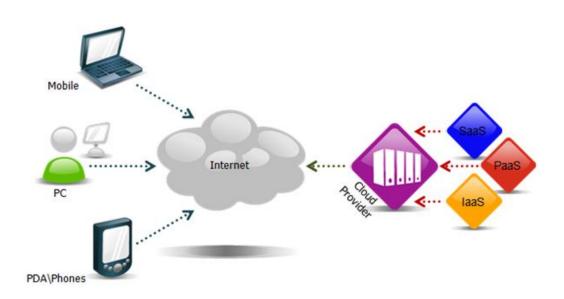
http://media.soundonsound.com/sos/jan08/images/PCMusician_01_l.jpg







Strike 2: Cloud computing revolution



 Distributed computing empowers exciting new web services

http://cloudcomputingadvices.com/wp-content/uploads/2012/08/cloud_computing-Features.jpg







Strike 3: Heterogeneous computation (It's not just for HPC anymore)

- Commodity chips with multiple core types
 - Intel vector cores; AMD GPU + CPU cores
- Multicore and heterogeneous multicore as distributed/cluster computing nodes





Educating students for their careers

- Parallelism and concurrency traditionally taught in Architecture and Operating Systems
 - Still necessary, but no longer sufficient
- Commodity computing, not just HPC research
- Hardware and software evolving rapidly
 - Including languages, libraries, frameworks
- Emerging curriculum recommendations
 - ACM/IEEE CS2013, for undergraduate CS majors
 - TCPP recommendations for PDC







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... Rapid curricular change??





The CSinParallel strategy

1. Brief, flexible PDC teaching modules

- Almost any course, at almost any level
- <u>1- to 3-day</u> course units, for feasible incremental modifications to a syllabus
- Broad <u>variety</u> of topics, technologies, languages, etc.
- Adaptable/editable for local modification
- Emphasis on <u>hands-on exercises</u> with current technologies
- Learning objectives, teaching tips, etc.







The CSinParallel strategy

2. Pedagogical effectiveness

- Small interventions, big impact
 - Opportunities for broad exposure to PDC
- Effective hands-on learning with PDC tools
- Spiral approach
 - Recurring topics in multiple contexts leads to better retention and deeper understanding
- Early and often
 - Delivered message: PDC is natural, pervasive in CS







The CSinParallel strategy

3. Community of folks seeking to teach PDC

Community support

- Communicating with others trying same things (modules, institution types, courses, techs,...)
- Resources for recording others' past experiences (e.g., Piazza, teaching tips)

Creating community/human networking is the primary goal for this workshop event







Some strategic resources

Platform resources

- Example: <u>WebMapReduce (WMR)</u>, for beginning or advanced students to learn about scalable computations that fuel cloud-powered services
- Example: Intel <u>Manycore Testing Lab (MTL)</u>, free educational access to 40-core computers
- Students helping profs, other students
 - Scalable collaborative resource
 - Student capacity for exploring new technologies







Some strategic resources

Basic CSinParallel modules

 Examples: WMR for CS1; Multicore Programming (intro); Concurrent Data Structures (C++ or Java); Parallel Sorting

"Exemplar" modules

- Present a significant domain application (e.g., drug design, epidemiology, traffic flow) together with a sequential implementation
- Choice of parallel/distributed implementations
- Pedagogical possibilities + student motivation

"Taste" modules

 Brief introductory experience of a new technology, or parallel language, larger educational work, etc., pointing to the original source for further explorations







Some strategic resources

 Relating local courses and CSinParallel materials to emerging curriculum recommendations (CS2013, TCPP)

Parallel Programming Patterns

- Recurring design strategies for parallel programs,
 distilled from practices of experienced pros
- Guides to problem solving and parallel thinking for undergraduate learners of PDC







This workshop

 Planned, but not a fixed program, since your interests should drive this workshop

Overview of schedule:

Tues. morning	Intro to CSinParallel (✓); overview of PDC; modules and resources
Tues. afternoon	 *What participants want Breakout sessions by interests
Wed. morning	The new CS curriculum reports
Wed. lunch	How shall we proceed?







The BIG challenge

How can we form a supportive community that benefits professors more than it "costs"

What are the "costs"?

- Learning new systems (e.g., piazza)
- Competition for time during the term
- Weight of inertia against change





Recap

- Hardware and software parallel and distributed computing (PDC) technologies are evolving rapidly, with no end in sight
 - Multicore; cloud/distributed; heterogenous
- Students need to know about PDC as they enter the workforce.
- CSinParallel offers modules, resources, and strategies for teaching PDC, in a context of supportive community
- Biggest unsolved problem:
 <u>Creating a support community worth the effort</u>







Questions?



