

### Developing interactive lectures

Becca Walker, Mt. San Antonio College Rosemary Capo, University of Pittsburgh Preparing for an Academic Career workshop, July 2014





#### What is an interactive lecture?

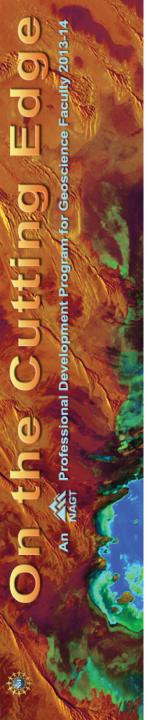
Class meeting in which the instructor takes at least one <u>break from</u> <u>lecturing</u> to conduct an activity in which <u>students work directly with</u> course material

(SERC Starting Point, Intro Geo)



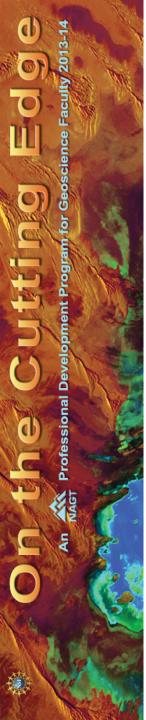
#### What are the benefits?

- Interactive lecture methods:
  - are preferred by students
  - improve student retention
  - promote deeper understanding of course material (McConnell et al., 2003)
- Provides instructor with real-time feedback about student understanding of course material
- Interactive lecture techniques cater to a wider variety of learning styles than traditional lecturing



# What are (some) challenges?

- Time
  - Need to sacrifice course content to make time for inclass activities.
  - Designing an activity takes time.
  - Some students will finish activities earlier than others.
- Student population
  - Students likely used to traditional lecture courses and may be uncomfortable with an interactive format.
- Implementation
  - Ease of implementation is influenced by class size, classroom setup, availability of technology, etc.
  - Anxiety: what if the activity completely bombs?



#### Some interactive lecture strategies

- Think-pair-share
- ConcepTest
- Demonstration
- Working with data
- Jigsaw activity
- Gallery walk



#### Think-pair-share

- Think: Students think <u>individually</u> about a response to a question.
- Pair: Students discuss their responses with a partner or in small groups.
- Share: Instructor asks selected groups for responses.



#### ConcepTests

- Quick, conceptual multiple-choice questions embedded in the lecture
- Administered during class to assess student understanding in real time
- Allows anonymous answers to questions
- Can be implemented with or without technology
  - Classroom Personal Response Systems ("clickers")
    - Tallies and displays student responses
  - index cards



#### ConcepTest example

Examine the image of rock layers below. Which letter represents the layer that was formed first?

a. A

b. B

c. C

d. D

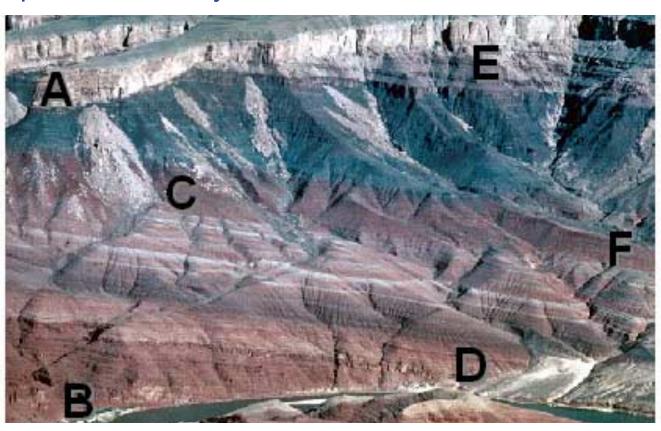


Image courtesy of USGS



#### **Demonstrations**

- Significantly shorter than lab exercises
- Depending on time constraints, may do a predictive demonstration
  - Predict: What do you expect?
  - Run demonstration
  - Reflect: Were your results what you predicted?

Example of a quick demonstration: water column properties

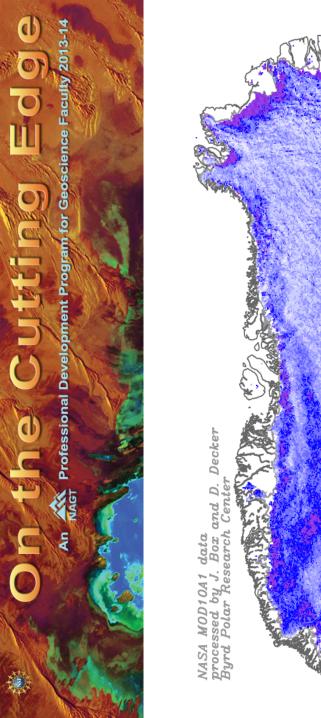
http://serc.carleton.edu/introgeo/demonstrations/index.html

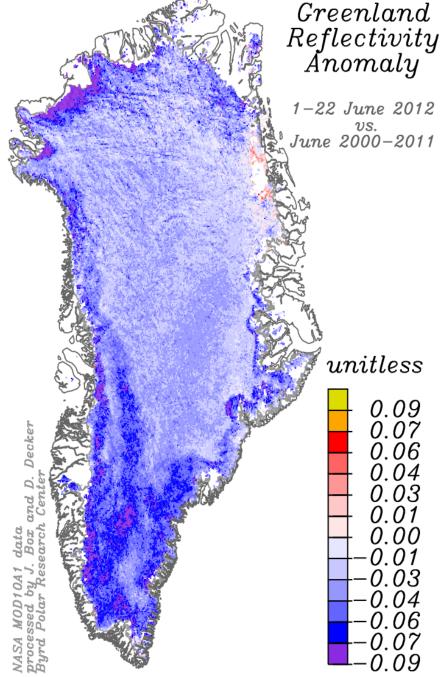


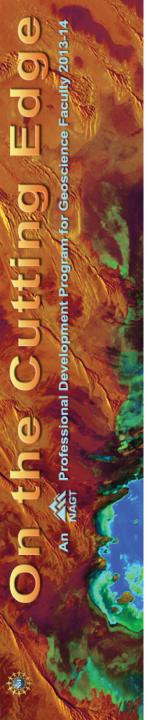
#### Working with data

- Using data in a way that:
  - Utilizes geoscience habits of mind
  - Allows students to explore uncertainty in data
  - Builds students' quantitative and critical reasoning
- Essential elements:
  - Careful planning
  - Adequate time to implement the exercise, including wrap-up
- Example of a quick exercise dealing with data: Greenland reflectivity anomalies

http://serc.carleton.edu/usingdata/index.html

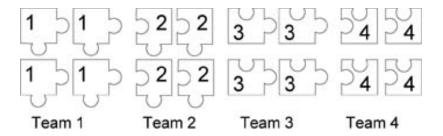




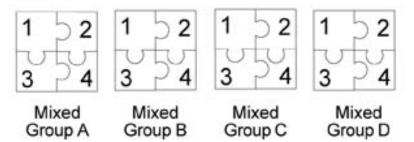


#### Jigsaw activity

- Small-group work in which students teach each other.
- Each team prepares a different topic.



Mixed groups convene, teach each other, and solve a problem that requires input from each member.



http://serc.carleton.edu/NAGTWorkshops/coursedesign/tutorial/jigsaw.html



#### Gallery walks

- Effective for team building, organizing ideas, synthesis, and physical movement during class
- Questions posted on large pieces of paper around the classroom.
- In small groups, students visit each station, review other groups' responses, and add to the existing responses.
- When the group returns to its original station, they synthesize the responses and report to the class.
- Example: Geomagical Mystery Tour of Pitt Campus (Yes—gallery walks can be done outdoors and even in an urban environment!)

http://serc.carleton.edu/introgeo/gallerywalk/index.html



## Your turn

- ❖ Take \_\_\_\_ minutes on your own and think of one interactive lecture activity for a course that you teach, have taught, or would like to teach.
- Include a general outline, class time required, how you will assess its effectiveness, and challenges of implementing the activity
- Reminder--we discussed the following techniques:
  - think-pair-share
  - conceptests
  - demonstrations
  - working with data
  - jigsaw activity
  - gallery walk



# Share your idea with someone you don't already know

- Each person describes his/her activity.
- Each person offers feedback about his/her partner's activity.